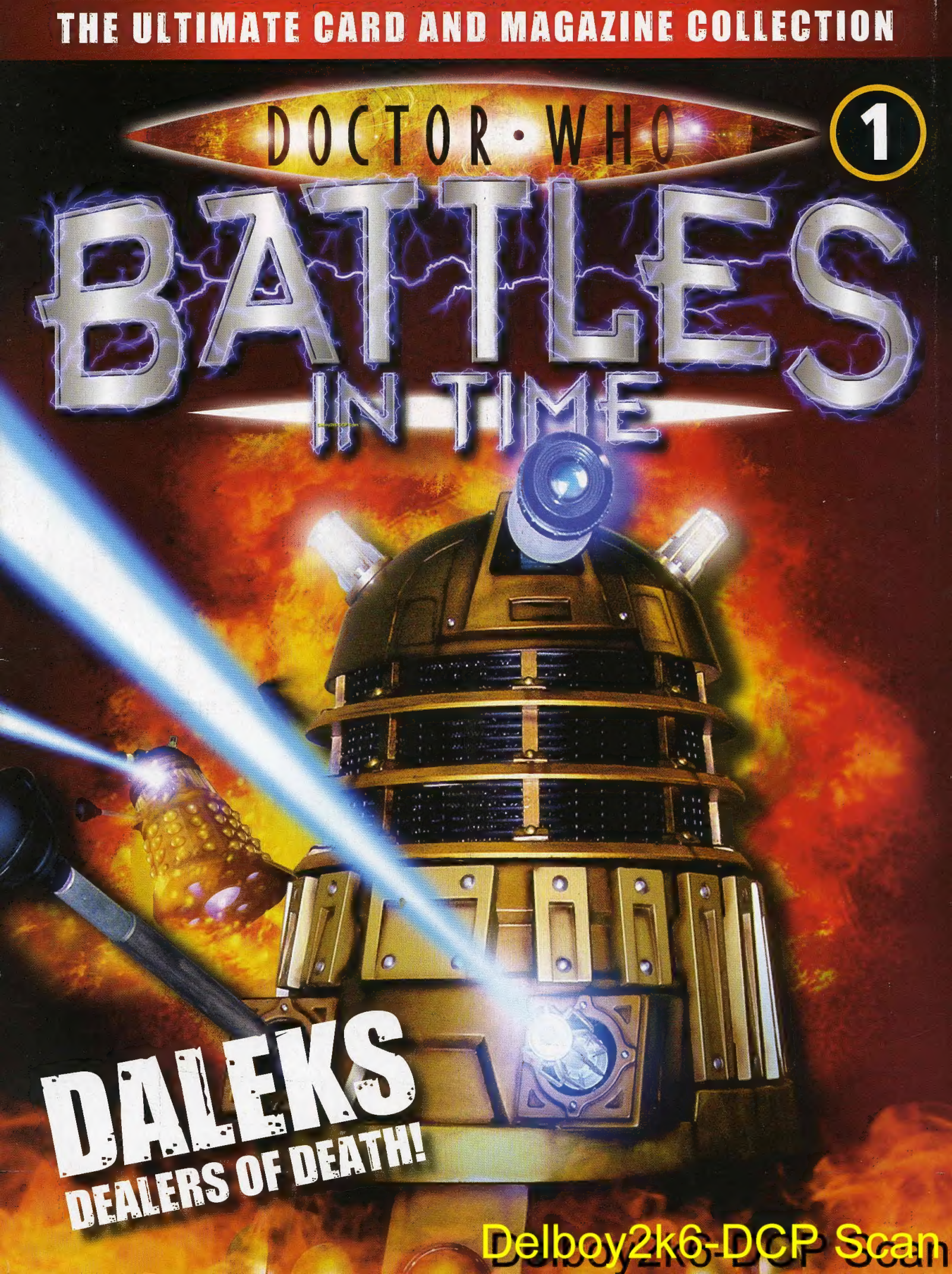
THE ULTIMATE CARD AND MAGAZINE COLLECTION

DOCTOR WHO BATTLES IN TIME

1



DALEKS
DEALERS OF DEATH!

Delboy2k6-DCP Scan

ISSUE 1 CONTENTS

04 Card Clash: Rose VS Cassandra
06 Who is the Doctor?
07 TARDIS Turmoil
08 Making the Slitheen
10 All About Daleks
16 Comic Strip: Growing Terror
20 Dalek Wars
22 Brain Busters
24 Who Are You?

HOW TO ORDER...

SUBSCRIBE TODAY!

Never miss a single issue of **Doctor Who Battles in Time!** Have your magazine and cards delivered straight to your door with FREE postage and packing! See the order form in this issue, or visit our website at:

www.battlesintime.com

Don't Miss Out
Just ask!
Your local newsagent to order this magazine

FROM YOUR NEWSAGENT

Your local newsagent will be happy to take your regular order. Sign up today!

BACK ISSUES

Complete your collection by ordering any missing issues. Each issue costs £2.50. (Issue 1 is £1.50). Postage is free. Add an extra £1.50 postage and packing for issue 2. Write to: **Doctor Who Battles in Time**, Database Factory UK Ltd, Unit 4, Pullman Business Park, Pullman Way, Ringwood, Hants, BH24 1HD. Make cheques payable to: Doctor Who Battles in Time

FOR ENQUIRIES & BACK ISSUES:

Phone: 0871 277 0067 (Calls cost 10p a minute, and a telephone subscription should only take an average of 2 minutes to complete)
Fax: 0870 742 4144 **Web:** www.battlesintime.com

OVERSEAS MARKETS BY SUBSCRIPTION

AUSTRALIA: Phone (03) 9872 4000, write to: **Doctor Who Battles in Time**, PO Box 3460, Nunawading, VIC 3131, visit www.battlesintime.com or e-mail bissett@bissettmags.com.au

NEW ZEALAND: Phone (09) 308 2871, write to: **Doctor Who Battles in Time**, Private Bag 47-906, Ponsonby, Auckland, visit www.battlesintime.com or e-mail subs@ndc.co.nz

SOUTH AFRICA: Phone (011) 265 4308, write to: **Doctor Who Battles in Time**, Private Bag 9, Centurion, 0046 or e-mail service@jacklin.co.za

Back issues are available from your newsagent in Australia, New Zealand and South Africa, or by contacting the numbers above.

With thanks to: Kate Beharrell, Steve Cole, Alan Craddock, Ian Grutchfield, Davey Jones, Brian Minchin, John Ross, Edward Russell, Mike Tucker and The Mill

BBC Doctor Who logo © BBC 2004. TARDIS image © BBC 1963. Dalek image © BBC/Terry Nation 1963. Cyberman © BBC 1963, 2006. K-9 images © BBC 1963. BBC logo ™ & © BBC 1996. Licensed by BBC Worldwide Limited. K9 word, logo and device marks are trade marks of the British Broadcasting Corporation and are used under licence DOCTOR WHO, TARDIS, CYBERMAN and DALEK and the DOCTOR WHO, TARDIS, CYBERMAN and DALEK logos are trade marks of the British Broadcasting Corporation and are used under licence.

Published by GE Fabbri Ltd, 133 Long Acre, Covent Garden, London WC2E 9AW

PROJECT MANAGER: Jason Loborik, **PROJECT EDITOR:** Ben Robinson, **DEPUTY EDITOR:** Claire Lister, **EDITORIAL ASSISTANT:** Ben Sneath, **ART EDITOR:** Stephen Scanlan, **DESIGNERS:** James King, Dan White, Lorna Phillips, Carly Giles

GAME ONE SINGLE

PLAYER 1

GAME FAQ

What makes a good score?

Scores in the 9000s are pretty good and it's best to avoid anything below 6000. The super rare and ultra rare cards are normally more powerful than the common ones, but not always!

What if it's a draw?

If both players have the same score at any point, they put the two cards in the middle. The same player reads out a score from his next card. The player with the highest score wins.

COMBAT

PLAYER 2

SPECIALS ZONE

LEVEL 1 COMBAT

STEP 1
Each player has his own deck. Start by taking out all the bonus cards. Then decide how many cards to play with – both players must have the same.

STEP 2
Each player shuffles his deck and picks it up so he can only see his top card.

STEP 3
Player 1 picks a category with a good score from his first card, and reads out the green number.

STEP 4
Player 2 looks at the same category and colour on his first card, then reads out his score. The player with the higher score wins. The winner puts his card at the back of his deck and the loser puts his card to one side on his discard pile.

STEP 5
Now Player 2 gets to choose a category from the new top card on his deck and reads out the green score (next time Player 1 gets to choose again).

STEP 6
The game continues until one player has no cards left in his hand at all.

GAME OVER

Next issue take your gaming to LEVEL 2 and beyond!

CARD CLASH

ROSE VS

HERO PROFILE

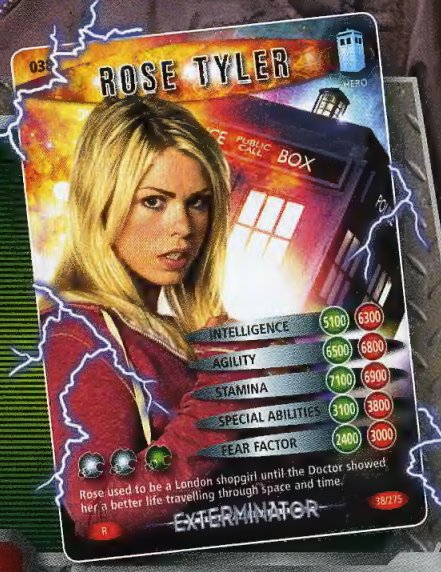
HEIGHT	1.65m
LIFE FORM	HUMAN
AGE	19
PLANET	EARTH

WHO IS SHE? An ordinary girl who was swept off her feet by the Doctor, Rose was the only daughter of Jackie and Pete Tyler. She grew up in South London and had a boyfriend called Mickey.

WHAT'S SHE LIKE? Up for anything, Rose threw herself into time travel like a natural. She was devastated when her time with the Doctor and the TARDIS came to a surprising end.

WHAT'S SHE GOOD AT? Physically agile, quick-witted and mentally sharp, she was a perfect companion for the Doctor. She had an unfortunate tendency to get into sticky situations, but ultimately she would do anything for her Doctor.

ROSE WINS ON
INTELLIGENCE:
5100 vs 4700
AGILITY:
6500 vs 300
STAMINA:
7100 vs 6300



TOTAL 3/5

ROSE BEATS

IMPROVE ROSE'S SKILLS BY COMBINING THE CARD WITH A BONUS CARD.

LADY CASSANDRA

MONSTER PROFILE

HEIGHT	1.90m
LIFE FORM	HUMAN?
AGE	OVER 2000
PLANET	EARTH

WHO IS SHE? The last human, Cassandra had 708 operations to stay young, becoming little more than a piece of stretched skin. The Doctor came up against her on Platform One and in the hospital on New Earth.

WHAT'S SHE LIKE? Very thin! And bossy! She surrounded herself with obedient servants such as Chip or the two masked surgeons armed with moisturiser.

WHAT'S SHE GOOD AT? Jumping into other people's bodies and evil plots that could be escaped from by teleportation.

CASSANDRA WINS ON
SPECIAL ABILITIES:
5000 vs 3100
FEAR FACTOR:
6300 vs 2400

TOTAL 2/5

CASSANDRA

KEEP AN EYE OUT FOR CASSANDRA'S COMPANIONS TO COLLECT!

FAQ WHO IS THE... DOCTOR?

He's fought loads of monsters and saved the world time and time again, but who is he?

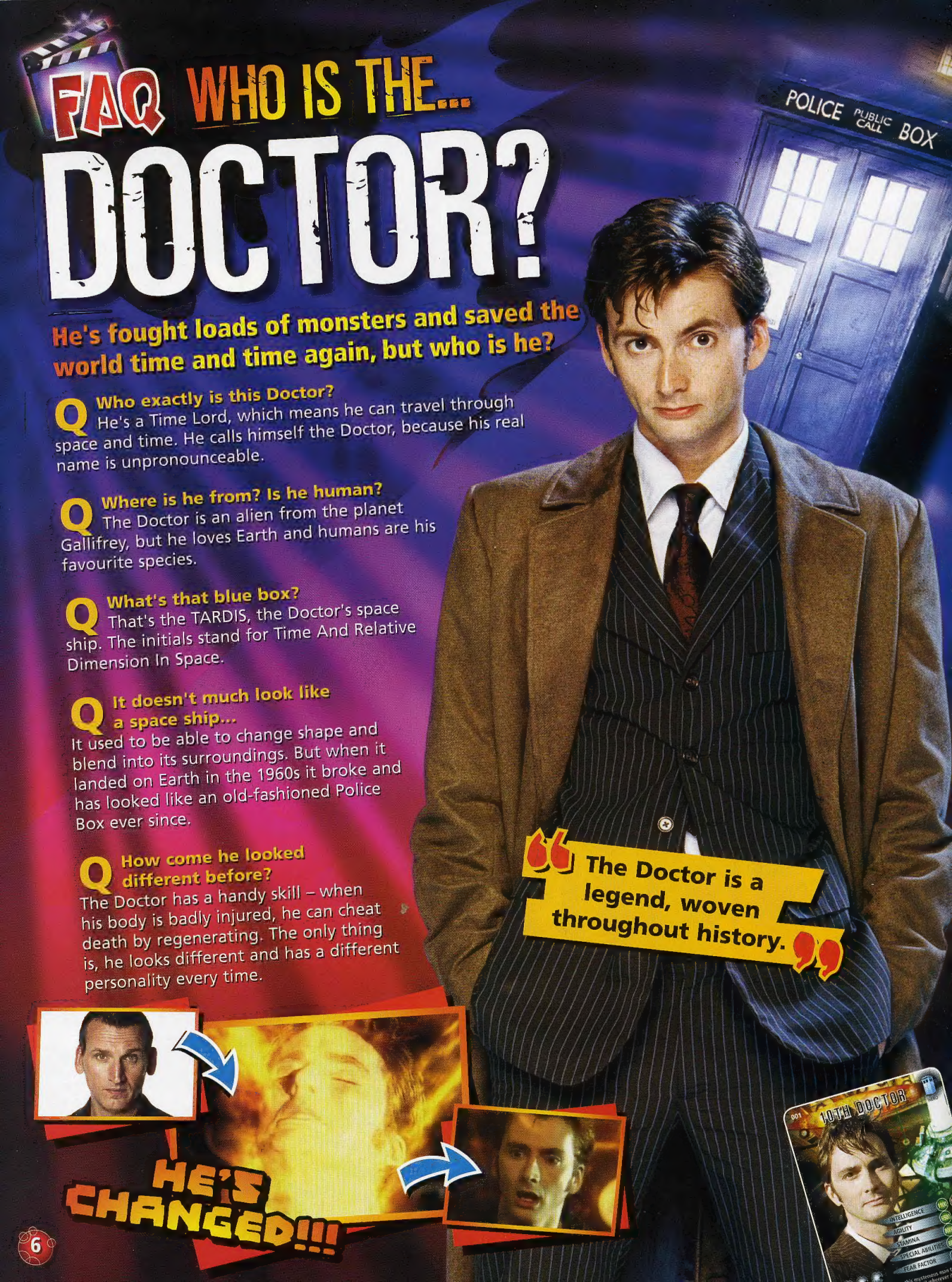
Q Who exactly is this Doctor?
He's a Time Lord, which means he can travel through space and time. He calls himself the Doctor, because his real name is unpronounceable.

Q Where is he from? Is he human?
The Doctor is an alien from the planet Gallifrey, but he loves Earth and humans are his favourite species.

Q What's that blue box?
That's the TARDIS, the Doctor's space ship. The initials stand for Time And Relative Dimension In Space.

Q It doesn't much look like a space ship...
It used to be able to change shape and blend into its surroundings. But when it landed on Earth in the 1960s it broke and has looked like an old-fashioned Police Box ever since.

Q How come he looked different before?
The Doctor has a handy skill – when his body is badly injured, he can cheat death by regenerating. The only thing is, he looks different and has a different personality every time.



"The Doctor is a legend, woven throughout history."

TARDIS TURMOIL

Shuffle your cards and get ready to battle a friend as you race through time and space in the TARDIS.

INSTRUCTIONS

1. This is a two player game. Remove all the bonus cards and shuffle your deck.
2. Each player turns his deck face down and puts a counter on the start.
3. The first player draws a card and uses it to decide his route.
4. The first player discards his card. Now it's player 2's turn.
5. The first player to reach the end wins.

START

You're in the TARDIS, ready for an adventure. Look at your first power icon to see where you should go next!

You are almost trampled to death by Ghengis Khan and his army. Check your card number to see where to go next.

You're in a strange world somewhere in the future surrounded by reptilian creatures. If AGILITY is over 6000 you escape.

EVEN

OVER 6000

SPECIAL ABILITIES UNDER 7000

ODD

The TARDIS has landed in what looks a pirate theme park. Miss your next go if your STAMINA is below 5000.

UNDER 6000

You've jumped from one fatal situation into another – you've landed in a swamp! Where will the TARDIS materialise next?

It turns out the aliens are friendly. After eating a meal of liftok spawn you get back in the TARDIS. But where to?

SPECIAL ABILITIES OVER 7000

MONSTER OR ROBOT

It's not your lucky day – all of a sudden you hear a familiar metallic voice saying "EXTERMINATE!" Can you flee the Daleks?

ALL OTHER CARDS

FEAR FACTOR UNDER 6500

AGILITY OVER 5000

AGILITY UNDER 5000

You just manage to close the doors before the Daleks take their first shot. But can the TARDIS take you to safety?

Run! Daleks are blocking your route back to the TARDIS. Can you use your INTELLIGENCE to outwit them?

RED STAMINA GREATER

FEAR FACTOR OVER 6500

INTELLIGENCE UNDER 7000

INTELLIGENCE OVER 7000

The TARDIS controls aren't responding. Will it take you home or back into danger? Compare STAMINA scores with each other to find out.

GREEN STAMINA GREATER

YOU WIN!

Phew! You've travelled back to Earth. From your surroundings it looks like the year 2006 – what a relief!

BEHIND THE SCENES

Ready for a monster hug?

MAKING THE Slitheen

When you want to make a Slitheen you need a lot of foam rubber, a remote control head, and a very, very patient actor.

Making a nine-foot tall alien farting monster is all in a day's work for the *Doctor Who* team. Each Slitheen suit has to be made specially. First the designers cover the actor in plaster from head to foot. When the plaster sets, they crack it open and let the actor out. Because the plaster keeps the actor's shape they can use it as a mould to make a suit that fits perfectly. Next the designers sculpt the body in foam, carve the skin texture into it and spray-paint it green. The Slitheen's claws are much bigger than human hands so they have to be controlled by cables. Because the Slitheen are very tall, the actor's head only comes up to the neck and they wear the Slitheen head like a big hat. That head is packed with electronics that are remote controlled just like a toy car. Stick it on and you're ready for action!

DID YOU KNOW?

The team only ever made three different Slitheen suits.

DOES MY BUM LOOK BIG IN THIS?

PARR

BABYFACE SLITHEEN

SIZE 15 FEET!

WHAT IS A SLITHEEN?

The Slitheen family are huge, green monsters who pass themselves off as real people by squeezing into human skin suits. They first met the Doctor in Episode 4 'Aliens of London'.

Nice trousers!

Three pairs of legs just waiting for some actors to fill them.

A TIGHT FIT!

Wearing a Slitheen body suit isn't easy. Once you've put the outfit on it's like being wrapped up in a foam mattress. TV studios are hot places so you sweat buckets. In fact after a while you start leaving little puddles of sweat everywhere you go. By the end of the day you can actually squeeze water out of the suit like a flannel! You get to take the head off when there's a break, and if you're lucky someone might pull an arm off to cool you down. The rest of the suit doesn't come off easily, so you can forget going for a pee! One way or another the end of the day can't come soon enough.

The finished monster!

DALEK QUIZ

How well do you know your Daleks?

Q1. What name was given to the huge Dalek leader?

a) Godfather Dalek
b) Dalek Emperor
c) Dalek Prince

Q2. What was transferred when Rose touched the chained Dalek in Van Statten's museum?

a) DAN
b) NAD
c) DNA

Q3. Which of the following is NOT a Dalek weapon?

a) Sucker
b) Blaster
c) Sponge

Q4. How did The Doctor think all the Daleks had died?

a) Food poisoning
b) They'd malfunctioned
c) In the Time War

Q5. Who out of this list was NOT exterminated by the Daleks on the Game Station?

a) Jack
b) Rose
c) Lynda

Q6. What did Henry Van Statten call his Dalek?

a) Metaltron
b) Robotron
c) Trevor

DANGER! DALEKS!

DALEK DECK

The Battles in Time collection is packed with Dalek cards. Here are a few to look out for!

TOP 10 DALEK FACTS

1. The original Daleks were wiped out in a great war with the Time Lords.
2. The Doctor once visited a future where the Daleks were fighting one another.
3. The Daleks sometimes used apelike servants called Ogrons.
4. The Emperor Dalek's guards have black domes.
5. The Daleks evolved from a race called the Kaleds.
6. Daleks can fly through space without spacesuits.
7. The earliest Daleks couldn't fly.
8. At their most powerful the Daleks controlled hundreds of worlds.
9. Daleks make people into slaves called Robomen by using brain surgery.
10. Daleks believe all other races are inferior and want to exterminate them!

01
PAINFUL DEATH
Dalek energy blasts kill instantly. The victim feels agonizing pain as their body is riddled with radiation and their organs turn to jelly.
EXTERMINATE
DALEK MUTANT
When you look at a Dalek what you see is armour. Inside there is a hideous creature that looks a bit like a squid with lots of tentacles and a big eye.

DALEKS
DEALERS OF DEATH!
CONTROL CENTRE
The Dalek mutant controls all the weapons just by thinking.
ARMOUR
The Dalek's armour is made of an incredibly tough metal called Dalekenium. As long as it has enough energy it can repair any damage.
ELEVATE!
Special antigravity units in the base let the Dalek hover.

5 WAYS TO DESTROY A DALEK

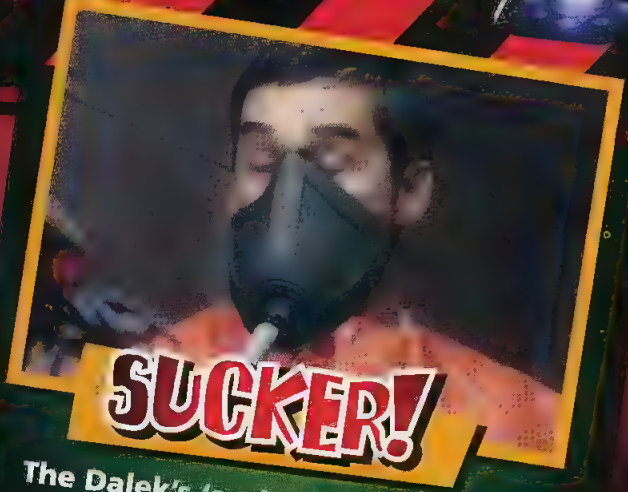
1. If you've only got a normal gun, your best chance is to shoot the eyestalk. You'll have to get past the Dalek's shields first though.

2. Use a very powerful energy weapon. Captain Jack has several guns that will do the job.

3. Electrocute the Dalek for a very long time. This means getting the Dalek to stay still, which may not be easy.

4. Create a delta wave (a giant pulse of deadly energy). Unfortunately, this will kill anybody who gets in its way, including you.

5. Look in to the time vortex and become all powerful, like Rose did. This will kill you too.



SUCKER!

The Dalek's 'sucker' attachment is also a weapon that can be used to suck a man's face off, killing him in seconds.

Written by: Steve Cole, Inks: John Ross, Colours: Alan Craddock

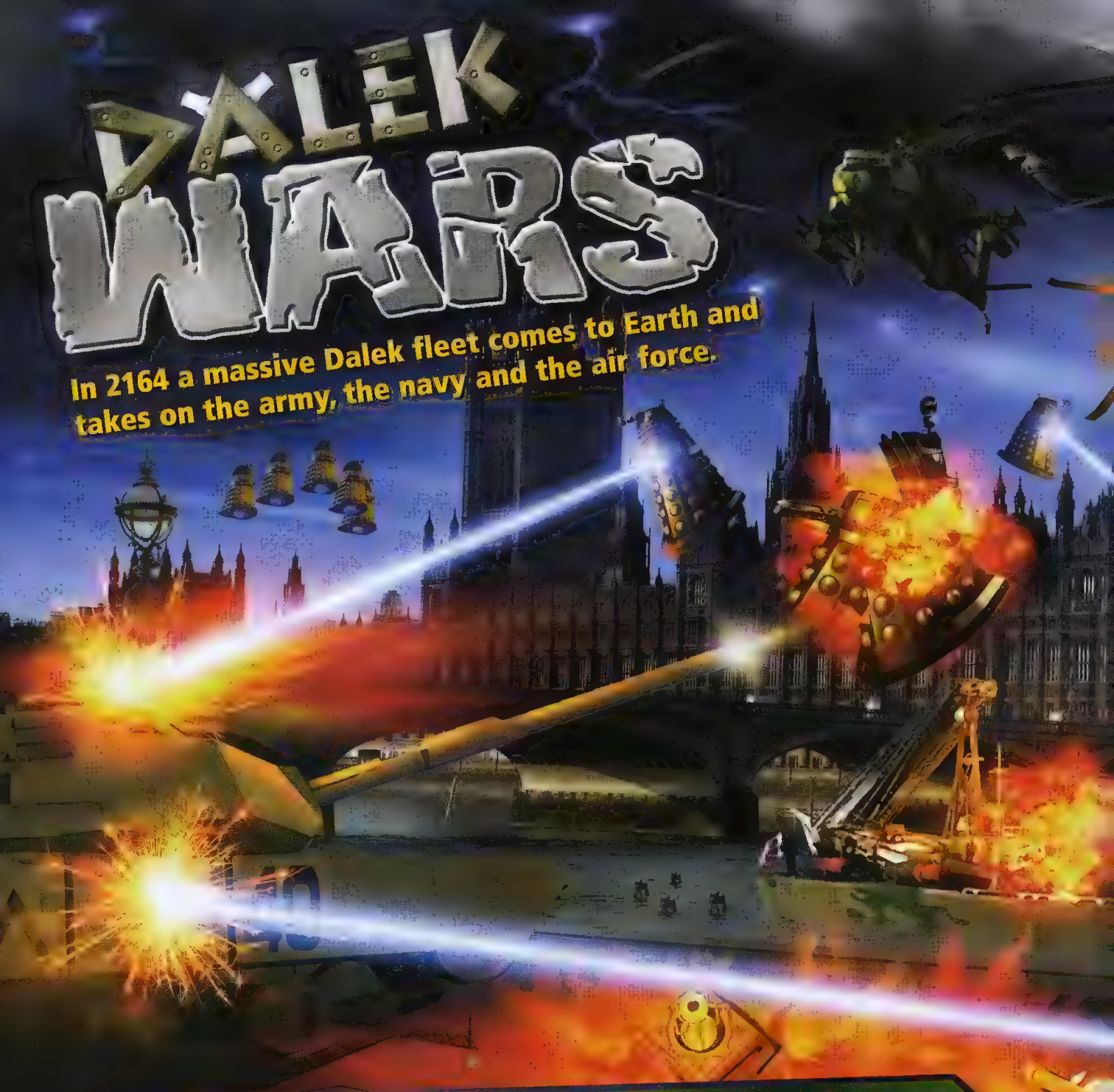
HE DIED. WASN'T A GREAT DO, REALLY, WAS IT?
RUMOURS AND WHISPERS HAVE REACHED OUR ROOTS...
...THAT THE SURVIVORS OF THAT DREADFUL DAY ARE DISAPPEARING ONE BY ONE.
BUT WHY? HOW?
FWOOOOSH!
'ELLO! THIS MIGHT BE A CLUE! EXPECTING COMPANY?
NONE MAY ENTER OUR BIOGROVE UNINVITED!
PITY NO ONE TOLD THEM THAT!
WE LOWERED OUR SHIELDS TO ALLOW THROUGH YOUR SHIP — AGH!
THE FLAMES... THIS IS OUR HOME, WE FEEL THE DESTRUCTION THEY BRING...
YOU TWO TAKE IT EASY, STAY OUT OF SIGHT. WE'LL SORT THIS.
I COULDN'T SAVE THEIR SISTERFORM JABE ON PLATFORM ONE. I WON'T LET ANYTHING HAPPEN TO THEM!
MIGHT TAKE SOME SORTING!
OH. HELLO! NICE, ER... GARDENING 'BOT YOU GOT THERE.
SNIP-7
BUT YOU'RE TRESPASSING IN A PRIVATE... ER... BIOGROVE. PUSH OFF!
OBSERVE, SNIP-7! THE FOREST OF CHEEM KEEP GUARD ANIMALS. HOW CUTE...
ERADICATE THEM!
WHRUSSSSHH!
LEG IT!
GOOD PLAN!

NO, HANG ON A SEC. PLAN B - ASK A QUESTION. QUESTIONS ARE GOOD. FIRST OFF - WHO ARE YOU?
I AM MONTODON SLEMM. I OWN CYBORG INTERGALACTIC GARDEN CENTRES. AND MY CUSTOMERS JUST LOVE INTELLIGENT TREES!
THE FOREST ARE MYSTICAL BEINGS WITH A BILLION-YEAR-OLD HISTORY! YOU CAN'T FLOG THEM OFF LIKE GARDEN GNOMES!
JUST WATCH ME!
WE NEED TO KEEP THEM BUSY TILL THE TREES RECOVER. AHA! TIME FOR PLAN T!
PLAN T?!
YEAH. P-L-A-N-T SPELLS PLANT! HERE'S WHAT TO DO...
AND SOON...
NOW WE CAN TRACK DOWN THE TREEFORMS. THOSE STUPID ANIMALS WON'T GIVE US ANY MORE TROUBLE...
KA-KLUNKK!
YOU SURE ABOUT THAT?
OOOF!

YOU THINK A FIELD OF SPACE DANDELIONS WILL STOP US?
ACTUALLY, THEY'RE SUPER-EVOLVED SPACE DANDELIONS...
THE SEEDS GROW IN METAL AS EASILY AS IN MUD... VERY, VERY QUICKLY!
<< CIRCUITS OVERGROWN — FUNCTION IMPAIRED >>
SNIP-7
<< SHUTTING DOWN... >>
AND SINCE YOU'RE A CYBORG - HALF-FLESH, HALF-MACHINE - YOUR ROBOTIC PARTS ARE CLOGGING UP TOO!
NEXT TIME YOU'D BETTER PICK ON PLANTS THAT CAN'T FIGHT BACK.
URRRP!
OFF TO GET SOME WEEDKILLER? NICE MEETING YOU, THEN. BYE.
BACK AT THE TARDIS...
SLEMM'S PUSHED OFF... BUT SO HAVE THE TREES. THEY'VE VANISHED.
BUT HOW? AND WHO'S GOT IT IN FOR THE SURVIVORS OF PLATFORM ONE ANYWAY?
POLICE BOX
S'POSE WE'RE GONNA FIND OUT... COS SOONER OR LATER, THEY'LL BE COMING AFTER US!
TO BE CONTINUED!!!

DALEK WARS

In 2164 a massive Dalek fleet comes to Earth and takes on the army, the navy and the air force.

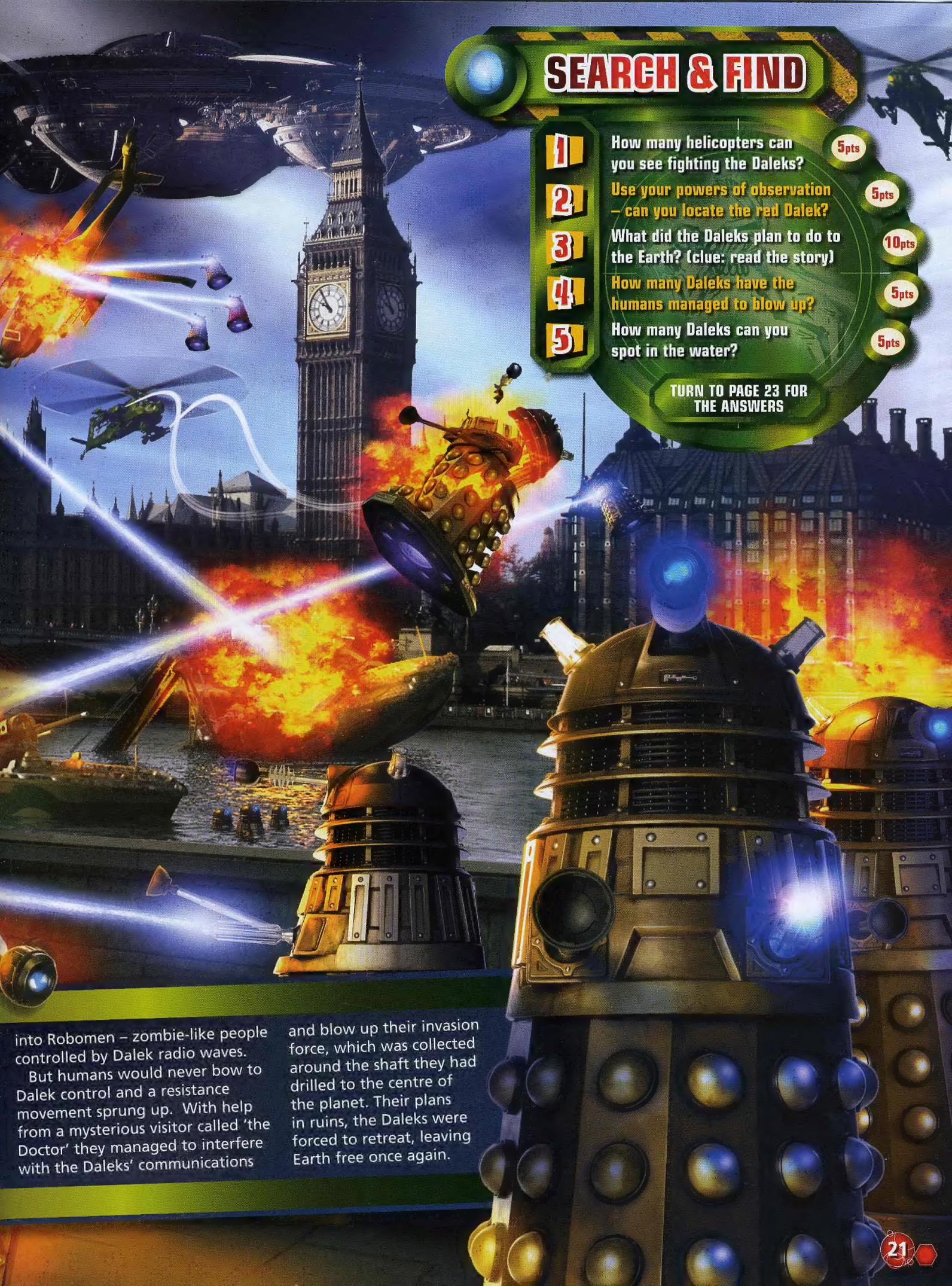


INVASION EARTH: 2164

The Daleks bring devastation to the streets of London

In the 22nd century, the Daleks came closer than ever to conquering Earth. When the Dalek fleet entered the atmosphere, the government threw everything they could into defending London. The air force committed fleets of helicopters and fighters to attacking a vast Dalek ship that hovered over Big Ben. Tanks rolled down the streets and the navy sent gunboats down the Thames. The battle was furious and the Daleks took heavy casualties but in the end they were just too powerful and within a matter of days they'd taken control of the entire planet.

Their plan was to turn the Earth into a vast spaceship by hollowing out its core and fitting it with massive engines. They needed human slaves to do this so they captured people and performed brain surgery on them to turn them



SEARCH & FIND

1. How many helicopters can you see fighting the Daleks? 5pts
2. Use your powers of observation – can you locate the red Dalek? 5pts
3. What did the Daleks plan to do to the Earth? (clue: read the story) 10pts
4. How many Daleks have the humans managed to blow up? 5pts
5. How many Daleks can you spot in the water? 5pts

TURN TO PAGE 23 FOR THE ANSWERS

into Robomen – zombie-like people controlled by Dalek radio waves.

But humans would never bow to Dalek control and a resistance movement sprung up. With help from a mysterious visitor called 'the Doctor' they managed to interfere with the Daleks' communications and blow up their invasion force, which was collected around the shaft they had drilled to the centre of the planet. Their plans in ruins, the Daleks were forced to retreat, leaving Earth free once again.

THE CYBER CONTROLLER'S BRAIN BUSTERS

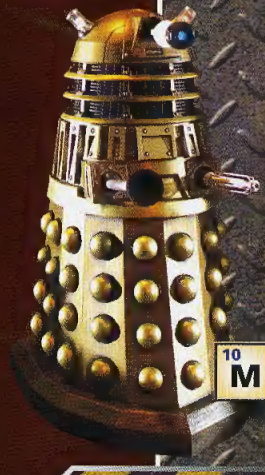
THESE PUZZLES ARE FAR TOO TOUGH FOR PUNY HUMAN BRAINS!

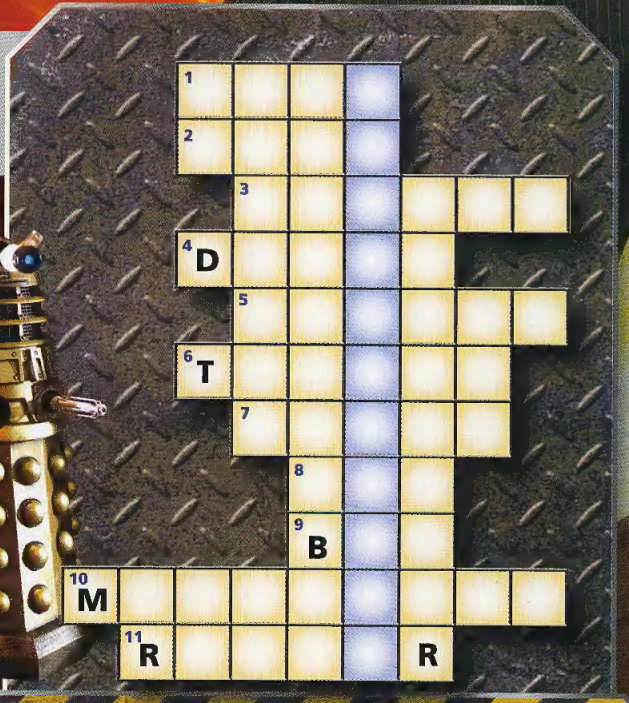
HOW DID YOU DO? LOOK AT PAGE 23 FOR THE ANSWERS

CROSSWORD CHALLENGE

Fill the answers into the grid to reveal the Daleks' favourite word...

1. R____ was the girl who joined the Doctor on his travels.
2. He's blue, short and offered his spit for a greeting. He's the M_____ of Balhoon.
3. A_____ were plastic aliens and real dummies!
4. Van Statten didn't realize his robot is a D____.
5. The Doctor's space ship is called the T_____.
6. The Slitheen ship crashed in the river T_____.
7. Jack visited London during the B___z.
8. The number that comes before two and the viewing platform for the end of the world.
9. B___ Wolf (the opposite of good).
10. Van Statten called his Dalek a M_____.
11. A R_____r appeared when Rose damaged time. (anagram – PARERE).





ANSWER

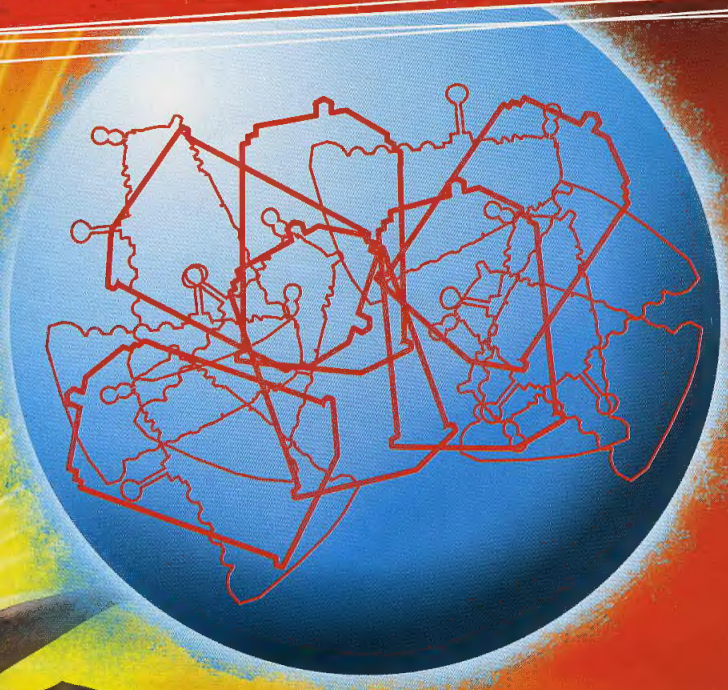
CAN YOU SPOT 6 DIFFERENCES?

TARDIS TANGLE

Can you tell if the Daleks outnumber the TARDIS boxes in this puzzle?

DALEKS

TARDIS

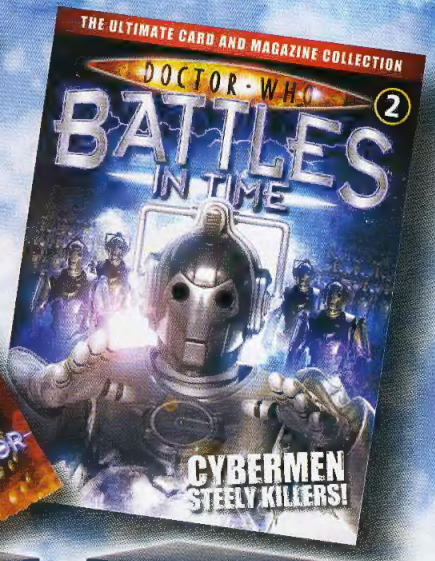


LINE UP

Only one of these shapes is a real Dalek, but can you tell which one?

COMING IN ISSUE 2...

YOUR NEXT PACK OF TRADING CARDS



PLUS PART 1 OF YOUR FREE TARDIS!

PUZZLE ANSWERS

DALEK QUIZ

Q1. b) Dalek Emperor
Q2. c) DNA
Q3. c) Sponge
Q4. c) In the Time War
Q5. b) Rose
Q6. a) Metaltron

SPOT THE DIFFERENCE

DALEK WARS

Q1. 4 helicopters
Q2. Turn it into a spaceship
Q3. 3 exploding Daleks
Q4. 7 Daleks in the river

TARDIS TANGLE

There are 6 TARDIS shapes and 8 Daleks

LINE UP

Shape D

CROSSWORD

WHO ARE YOU?

Answer these questions to discover which monster you are most like...

START

If you weren't an evil monster what would you be?

- A PLUMBER → In times of stress what are you most likely to do?
- A MODEL → Which kind of food do you enjoy most for your dinner?
- A PILOT → What do close friends think your best feature is?

In times of stress what are you most likely to do?

- FART! → What would you usually do in a crisis?
- EAT THE NEAREST THING → Which kind of food do you enjoy most for your dinner?
- SHOUT 'EXTERMINATE!' → Deep down, how do you really feel about human beings?

What would you usually do in a crisis?

- MAKE THE MOST OF IT → Deep down, how do you really feel about human beings?
- I CAUSE THEM → What do you think of the planet Earth?

Which kind of food do you enjoy most for your dinner?

- BAKED BEINGS ON TOAST → What would you usually do in a crisis?
- I LIKE MY FOOD RAW → What would you say your specialist skill is?

What do close friends think your best feature is?

- MY WEAPONS → Which kind of food do you enjoy most for your dinner?
- MY RUTHLESSNESS → What would you say your specialist skill is?
- MY TEETH → What do you like doing in your spare time?

What would you say your specialist skill is?

- TEAMWORK → What do you think of the planet Earth?
- THE ELEMENT OF SURPRISE → What do you like doing in your spare time?

Deep down, how do you really feel about human beings?

- THEY TASTE GREAT WITH CHIPS! → What do you think of the planet Earth?
- I HATE THEM → What is your personal opinion of farting – is it good or bad?

What do you think of the planet Earth?

- RESEARCHING KILLER TECHNOLOGY → What do you like doing in your spare time?
- A USELESS LUMP OF ROCK → What is your personal opinion of farting – is it good or bad?
- MY HOME → Do you enjoy going to parties or are you a party pooper?

What do you like doing in your spare time?

- PLOTTING THE END OF THE WORLD → Do you enjoy going to parties or are you a party pooper?

What is your personal opinion of farting – is it good or bad?

- DISGUSTING HUMAN HABIT → **DALEK**
- I LOVE IT! → **SLITHEEN**

Do you enjoy going to parties or are you a party pooper?

- I'M A PARTY ANIMAL → **CASSANDRA**
- I LIKE CRASHING THEM! → **REAPER**

DALEK

Encased in a metal shell, you are bitter, violent and have no human emotion.

SLITHEEN

An oversized fart machine, your baby eyes can fool most, but not for long!

CASSANDRA

You are so obsessed with your looks, you have forgotten what it is to be human.

REAPER

Violence is all you live for and you take every opportunity to attack your target.